# SIGGRAPH.ORG THINK SUBJECT SUB

# CODE REPLICABILITY IN COMPUTER GRAPHICS

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- How to compare our method to others if no code available ?
- How to improve other methods if no code available ?
- How can I trust others' results if no code available ?
  - If my reimplementation produces different results, do I have a bug?
  - Examples:
    - Excel date conversion in genomic (e.g., Septin 2 -> SEPT2 -> 09/02) [Ziemann et al. 2016]. Now SEPTIN2!
    - Bug in fMRI software increased false-positive rates [Eklund et al. 2016]





- Evaluate replicability of codes in computer graphics
  - ACM definition: Replicability = using the author's codes / Reproducibility = re-coding.
    - Definition highly debated ! Opposite definition for National Academies of Sciences, Engineering and Medicine.
  - Siggraph 2014, 2016, 2018 conferences as proxy with high quality standards
  - Spirit: as if I asked my Ph.D. students to compare her approach to a given Siggraph paper
    - Not just "I tried to compile 10min, it didn't work"
- Analyze trends
  - In time
  - With respect to paper impact, sub-communities, authors (academia/industrial)
- Encourage sharing of codes
  - Development of a community website <u>http://replicability.graphics/</u>







From 374 papers...

...we ran 151 codes



# STATE OF THE ART





- « Reproducibility Crisis » in experimental sciences
  - Psychology/social sciences replication rates of 36% [Open Science Collaboration 2015] to ~79% [Makel et al. 2012]
  - Wide disparities across fields: 55% results deemed reproducible in engineering, 73% in physics [Baker 2016]
- Reproducibility in computational sciences
  - Hydrology: 0.6-6.8% of 1,989 papers deemed reproducible using available data/code/software. [Stagge et al. 2019]
    - Important problem: Lack of documentation (89% tested articles)
  - Artificial Intelligence: Over 400 IJCAI/AAAI papers: 6% share code, 56% training data, 30% test data [Hutson 2018]
  - Image processing: at IEEE TIP, code availability = 2x citations [Vandewalle 2019]

No existing study for CG

# **REPRODUCIBILITY/REPLICABILITY EFFORTS**



- Reproducibility challenge at ICLR in Machine Learning
- Reproducibility labels in Pattern Recognition
- Image Processing On Line (IPOL) journal, Journal of Computer Graphics Techniques (JCGT)
- Graphics Replicability Stamp Initiative (GRSI) <u>http://replicabilitystamp.org</u>
- Artifact Evaluation Committee in Programming languages (additional presentation time at conferences, extra page...)
- Many technical initiatives: mloss, RunMyCode, ResearchCompendia, paperswithcode
- Long-term storage of code: Software Heritage, Github Archive Program





# OUR APPROACH

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# **OUR APPROACH**



- We report factual information
  - ACM keywords, paper URL etc.
  - Presence of code, of documentation, of algorithm, type of software (code/binary), license, library dependencies
  - Impact metric: Google scholar citation count, Altmetric
  - Categorize papers: Rendering, Animation and simulation, Geometry, Images, VR, Fabrication
  - How to make the code run, the time we spent making it run
- We report subjective assessment
  - Documentation score [1..3]
  - Algorithm reproducibility score [1..5]
  - Dependencies score [1..5]
  - Fixing bugs score [1..5]
  - Build score [1..5]
  - Code replicability score [1..5]

# **Our approach**



## Comments

The program comes with microCT scans and a window executable, which also launches matlab code. To be able to recompile the code with Visual Studio 2017, you need a number of steps :

```
- MicroCT.cpp, line 1270, replace :
  std:vector<float> ellipse_s_vec(loopNum), ellipse_l_vec(loopNum), yarn_radius_vec(loopNum);
  by
  std:vector<float> ellipse_s_vec(loopNum), ellipse_l_vec(loopNum), yarn_radius_vec(loopNum);
  (note the :: instead of : )
```

- Util.h, line 99, remove the round function.

```
    add the preprocessor directive _CRT_SECURE_NO_WARNINGS
```

\* The provided precompiled OpenCV was causing issues ; perhaps it had been compiled in 32 bits (?). I used a fresh OpenCV install instead, which led to a couple of additional edits :

```
- in MicroCT.h, replace the opencv includes
#include "opencv/include/opencv/cv.h"
#include "opencv/include/opencv/highgui.h"
#include "opencv/include/opencv2/opencv.hpp"
by
#include <opencv2/highgui.hpp>
#include "opencv2/opencv.hpp"
#include "opencv2/core/types c.h>
```

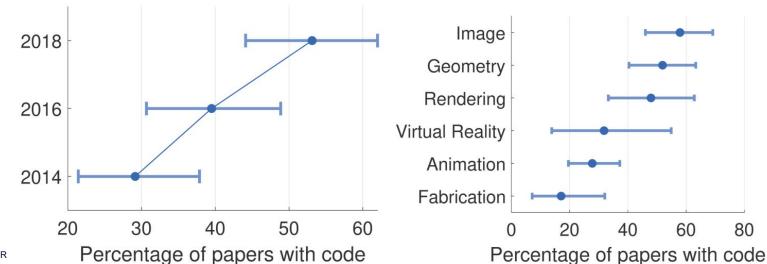


# **OUR RESULTS**



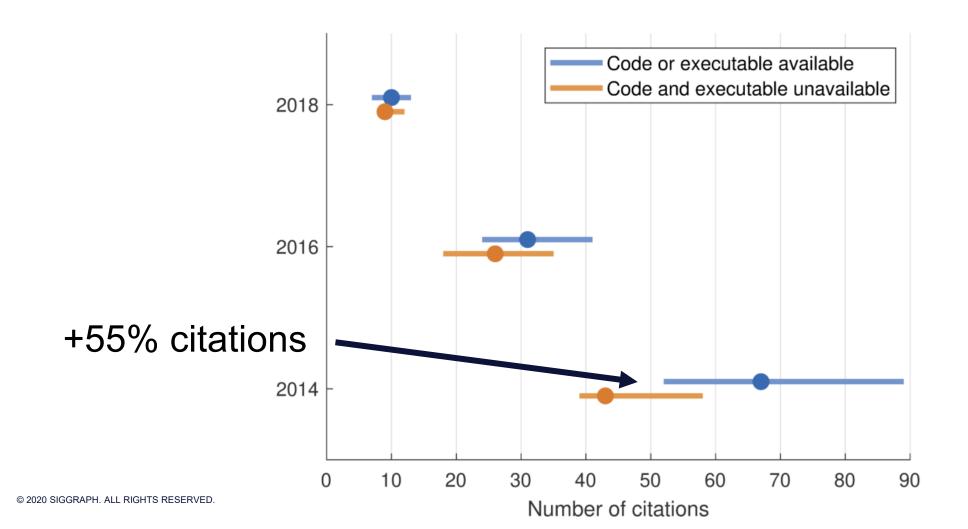


- Paper availability
  - Over 374 papers, only 2 are only available with subscription on the ACM Digital Library
  - 27 as archived pre-prints (HAL, arXiv), 44 are ACM Open Access
- Code availability
  - Over 374 papers: 133 codes (19 we could not run due to tech issues, 5 due to hardware), 18 binaries
  - 60 codes without license information, 11 without documentation nor instructions at all.



# RESULTS









- No impact of year on replicability score (!)
- Had to modify 68 out of 133 codes (!)
  - 20 codes deemed hard to fix
  - 27 took more than 100 minutes (spoiler: could have taken days)
- Effect of academia (45.4%) vs. industrial (31.3%)
  - Real issue here: no double standard should be accepted in science.





#### Common issues

#### Evolved dependencies / missing versions / missing makefiles

- E.g. TensorFlow 1.4.0 require to downgrade CUDA drivers to v8
- Python 2.7 not maintained as of January 1<sup>st</sup>, 2020, Caffe not maintained anymore, syntax changes in Pytorch, Qt, etc.
- Precompiled libraries for outdated compilers
- Real and important issue, notably in deep learning.

#### Missing pre-trained neural networks

- Re-training can take days, datasets can be huge
- Lack of instructions
  - No default parameters
  - Undocumented output (sometimes, raw numbers in the console) or file types
- Occasionally: Code that would have never run as is (e.g., merge conflict, syntax errors)





Browse and contribute: <u>https://replicability.graphics/browse.html#data</u>



PDF only available on the Digital Library (not Open Access)







- Hardware papers
  - Could not assess some papers: require Hall sensors, microcontrollers, spatial light modulators etc.
- Assessment at time t
  - Maybe these codes will not run next year
  - Hopefully authors will fix their codes
- No perfect solution for dependencies issues
  - Virtualization, docker, anaconda, Nix...



# RECOMMENDATIONS

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## • For authors

- Avoid libraries when possible (e.g., avoid OpenCV just to load image files)
- At least describe library versions, or ship libraries
- Document code
- Provide data
- Provide pre-trained neural networks

### • For program chairs

- Set (later) deadline for code
- Communication around replicability and code

## • For publishers

- Identifying codes (separate from "supplementary materials")
- Long-term code storage (Software Heritage ?)



# And now...

## And now...



## • Siggraph 2019, Siggraph 2020, Siggraph Asia 2015 partially analyzed

- S2019: 66 papers analyzed (27 with code)
- S2020: 9 papers analyzed (4 with code)
- SA2015: 1 paper analyzed (1 with code)

## Almost no contribution outside of the authors

- Reasons:
  - submission process too complicated?
  - Extra work not deemed valuable enough?
  - An unconscious will to preserve the status quo on replicability in Graphics?
- But: A few corrections by the paper authors (e.g. when code was not found in our early analysis)
- A link was established with the Graphics Replicability Stamp
  - Papers with good replicability scores were invited to submit their paper to GRSI
  - The authors were invited to join the GRSI committee